

GAMING SHOWCASE, VR/AR/MR TECH EXPO SEE. HEAR. PLAY. WIN.

When: Saturday, March 2, 2019, 12pm-4pm

Panel discussions at 1:30pm and 3pm

Where: CCBC (Community College of Baltimore County)

Catonsville Campus Math and Science Hall Lobby

800 S Rolling Rd, Catonsville, MD 21228

For more info, GGJ demo request & RSVP (RSVP not required to attend): www.ccbctechexpo.com

Bring your laptop to play and create your own game!

Attendees: Regional Baltimore-area campus students including Global Game Jam participants to showcase demos from nearby GGJ sites- i.e. UMBC, MICA & Stevenson University, faculties and the public

See. Hear. Play. Experience it all first hand: Demo displays with game jammers, local area game developers, and AR/VR/MR companies. To include two panel discussions focused on gaming and technology for impact on lifelong learning, global education, social good and the United Nations Sustainable Development Goals.

Prospective, invited demo displays and speaking guests include:

- PeaceTech Lab Accelerator Program Participant, Junub Games
- United Nations VR & New Media, Former Executive Producer
- World Food Programme AR Display "Disrupting Hunger? Yes, We AR!"
- Balti Virtual HoloTats & Learning Display
- University of Maryland Baltimore County - Games, Animation & Interactive Media
- Quantum Technologies and MR Display "Eye to Eye"
- High Rock VR Studios
- Warschawski Studio
- IGDA (International Game Developers Association) Baltimore Chapter

Stamp hunt to earn "A Day in the Life"

Ever wonder what happens behind the scenes in a VR/AR/MR/XR studio? Want to hang out with a developer? Or **take a trip to NYC for a tech event at the UN?** Come pick up your stamp hunt card at the event and get the most stamps to earn a spot for one of these exciting experiences!

JOIN US.

For inquiries, please contact Kelly Egan at 646 202 0558